Faculty of Engineering & Technology

Graphics & Visual Skills

Information :

Course Code : ARC233   **Level   :** Undergraduate   **Course Hours :** 3.00- Hours

Department : Architectural Engineering

Description :

The course introduces various drawing principles and artistic techniques: Pencil techniques, Pen and ink, Colors and Materials, Scale and composition, Foreground, Middle and background, sketching architectural elements and landscapes, using free hand. Architectural presentation, Shade and shadows of a dot, a line, a surface, and a volume, Shade and shadow of buildings in plans, elevations, perspectives, and layouts. Architectural perspective, one and two vanishing point perspectives.

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