

Faculty of Engineering & Technology

Graphics & Visual Skills

Information :

Course Code : ARC233

Level : Undergraduate

Course Hours : 3.00- Hours

Department : Interior Architecture Engineering

Description :

The course introduces various drawing principles and artistic techniques: Pencil techniques, Pen and ink, Colors and Materials, Scale and composition, Foreground, Middle and background, sketching architectural elements and landscapes, using free hand. Architectural presentation, Shade and shadows of a dot, a line, a surface, and a volume, Shade and shadow of buildings in plans, elevations, perspectives, and layouts. Architectural perspective, one and two vanishing point perspectives.